

Each barrel contains an equal number of red, green, white and black balls.

The balls are buried in sawdust so that you cannot see them before you pick one out.

To play the game, you give Ann your 25¢, then you pick one ball from each barrel.

You win \$5 if all three balls are the same color.

1. Calculate the probability that you will win the \$5 if you play once.

2. Do you think that the $\mathbf{Lucky}\ \mathbf{Dip}\ \mathbf{will}\ \mathbf{raise}\ \mathbf{money}\ \mathbf{for}\ \mathbf{the}\ \mathbf{local}\ \mathbf{charities}?$

Describe two different kinds of change that she could make to the Lucky Dip and find how much is likely to be raised for the charities after each change. Show all your calculations.

Change one

75¢ a chance 3 get 3 bails the same edo; win \$ 5. Calculations

16.4 = 64 £ = 16, 0.75 × 16 = \$12. In 16 toons, it will raise \$12

but one powerer will win causing a decrease in \$ 5. Basically in 64 turns

the game will raise \$11. Using ratios, you raise. \$0.1791875 every time

some one lakes a turn

Change two



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2. Do you think that the Lucky Dip will raise money for the local charities?

yes

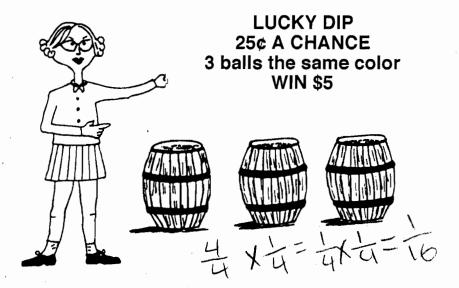
Show your calculations.

$$64 \times 25 = 10$$
 $16-5 = 11$

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Change two



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Show your calculations.

You play 16x & pay 25d each tink
16x25d + Ath by probability you win once
out of 16x and you win \$5 this you
th 2011 by Mathematics Assessment loose Page 8 \$1 cc

Describe two different kinds of change that she could make to the **Lucky Dip** and find how much is likely to be raised for the charities after each change. Show all your calculations.

Change one

+ on burel, 54 Chancet

In crease the number of Darrels,

If Ann increases the number of Darrels by I

probability of winning decreases and she will

earn more money because for the person to win they have

1 2 3 4 to spend \$16.

4 1 4 1 4 16 4 64 earn \$11

Change two

more colors

In crease the number of colors

probability changes to 1 for each barrel

probability you win decrease 1.1.1.5 = 1

25.254 = \$6.25 so earn \$1.25

Charity Fair



Ann is in charge of a **Lucky Dip** to raise money for charities.

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You win \$5 if all three balls are the same color.

1. Calculate the probability that you will win the \$5 if you play once.

2. Do you think that the **Lucky Dip** will raise money for the local charities?

No

Show your calculations.

Describe two different kinds of change that she could make to the **Lucky Dip** and find how much is likely to be raised for the charities after each change. Show all your calculations.

Change one

lower winning price to \$3

Since before save up to \$5, player has more than 100% and before \$4 playerhas exactly 100%. So \$3 & a good price get not look was chance
for the player to have before spending \$3.

Change two

Increase lost for a change

If she increase cost for one chance, the player will pay her \$5 before the player's chance of winning raise to 100%.



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Show your calculations

Prize ratio =
$$\frac{$5}{$0.25}$$
 = 20
Chance of winning = $\frac{1}{6}$
20. $\frac{1}{6}$ = 1.25 > 1
Ann loses money

Describe two different kinds of change that she could make to the Lucky Dip and find how much is likely to be raised for the charities after each change. Show all your calculations. N=# of people playing

Change one

11/6N

Increase the amount of money to play to \$1. Now the price ratio is 5; chance of winning is to: Multiply them to get \$\frac{1}{2}\$, which is less than 1. Therefore Ann will make more money. If n people come to play, n is large Ann's income will be 1. n. Price money = \$\frac{1}{6}\$ n \cdot 0. 5 = \$\frac{1}{6}\$ n Money to charity = \$1n - \$\frac{1}{6}\$ n = \$\frac{1}{6}\$ n.

Change two

N=# of people playing

#N

Decrease the chance of winning to a by making the player pick two balls of the same color out of the last barrel instead of one ball (all balls must be same color). Ann's income: 0.25.N

Players' income: 67.N.5 0.25N-64N=47N. Money to charity

4N